Periodic Mobile Forensics (PMF)

Rapid differential forensic imaging of mobile devices

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Mobile Forensics: Logical vs. Physical

Logical Acquisition

- Includes "Filesystem" and "Advanced Logical"

Physical Acquisition

- Reads from block (storage) devices
- Uncovers deleted files; preserves timestamps





Android: Physical Acquisition Environments

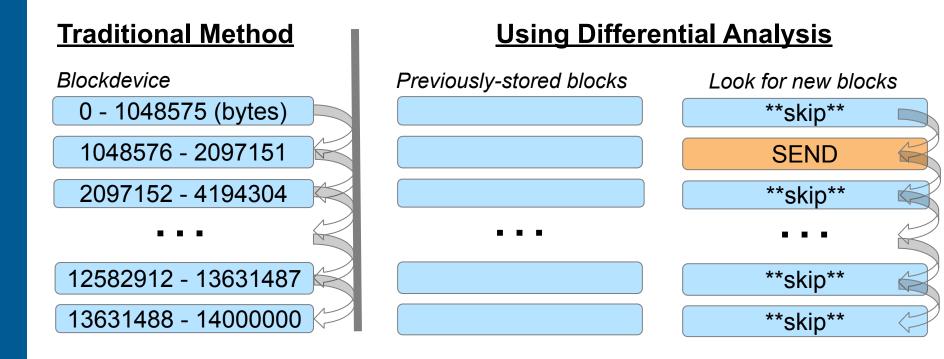
Device must be booted in one of these modes to acquire:

- 1. Bootloader mode
- 2. Custom recovery mode
- 3. Normal mode w/ elevated privileges

* We prefer the bootloader or custom recovery modes because they are more forensically sound.



Physical Acquisition Methods



Garfinkel, Nelson, and Young. "A general strategy for differential forensic analysis." Digital Investigation 9 (2012): S50-S59.



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Research Question

 Can we physically acquire never-before-seen mobile devices in 10 minutes or less?



Target use cases:

- Crime scene
- Border crossings
- Time-sensitive operations



Related Work

Periodic Mobile Forensics

- Our technique is an extension of this project





We redesigned the on-device agent to focus on:

- Speed
- No previous knowledge
- Using the existing PMF backend infrastructure



Related Work

 <u>Teleporter</u>: Physical acquisitions of hard drives in limited bandwidth environments (2009)

Watkins K, McWhorte M, Long J, Hill B. Teleporter: an analytically and forensically sound duplicate transfer system. *Digital Investigation* Sept, 2009;6(Suppl.):S43–47

Sifting Collectors: Rapid forensic imaging of large disks (2015)

Grier, J. and Richard, G., 2015. Rapid forensic imaging of large disks with sifting collectors. *Digital Investigation*, *14*, pp.S34-S44



Related Work

APD: Android Physical Dump

Bootloader acquisition method for Android[™]

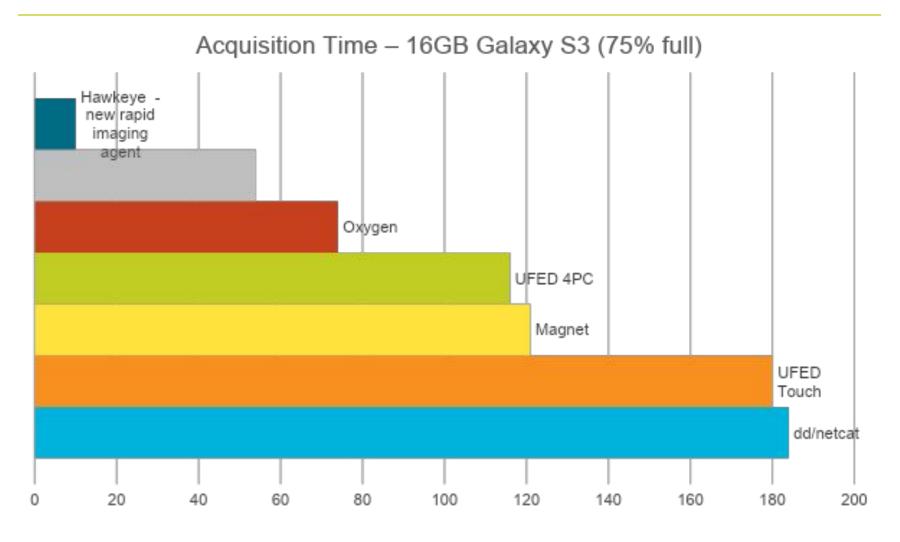
Yang, S.J., Choi, J.H., Kim, K.B. and Chang, T., 2015. New acquisition method based on firmware update protocols for Android smartphones. *Digital Investigation*, *14*, pp.S68-S76.

Acquisitions in 30 minutes for several 32 GB devices:

– LG® G3[™], Optimus G[™], R3, Iron2, Nexus[™] 4/5



Comparison to current tools





minutes

What is hawkeye?

On-device native multi-threaded C agent

- Uses a variety of methods to improve speed

Theoretically works on any Android device w/ custom recovery

- Tested on 20+ different models
- Efforts to test on more...

Goal: identify and send only the "unknown" storage blocks

- USB connection is the bottleneck

Manual execution (although this is completely automated) :

/hawkeye <hashes> <partitions> <IP>



Improvement #1: Skipping Zeros

- Many devices are not filled to capacity
- Unused blocks contain NULL chars (all-zeros)
- We can detect all-zero blocks very quickly
 - Hashing...too slow
 - Zero-block comparison function...252X faster than MD5!



Improvement #2: Gold Hash List

Why transfer data when you already have it?

- Remember...USB is the bottleneck
- Hash list tells hawkeye which blocks to skip
 - Can include representative portions of files / storage blocks
- Use of hash maps is well-known in forensics, but not typically found in acquisition tools
 - NSRL



Improvement #3: 64K "Peek Ahead"

Why are you hashing the whole block?

First 64K reveals everything you need to know □ most of the time



If first 64K is new, it's guaranteed you need to send whole block

- Full block hash not needed



Improvement #4: Enable Networking

- Common technique: dd & netcat over adb... too slow
- Reverse-tethering is setup between device and laptop
 - Laptop connection is used by device
- Allows for asynchronous message queueing with RabbitMQ
- Currently testing functionality in Normal mode using "root" exploitation method

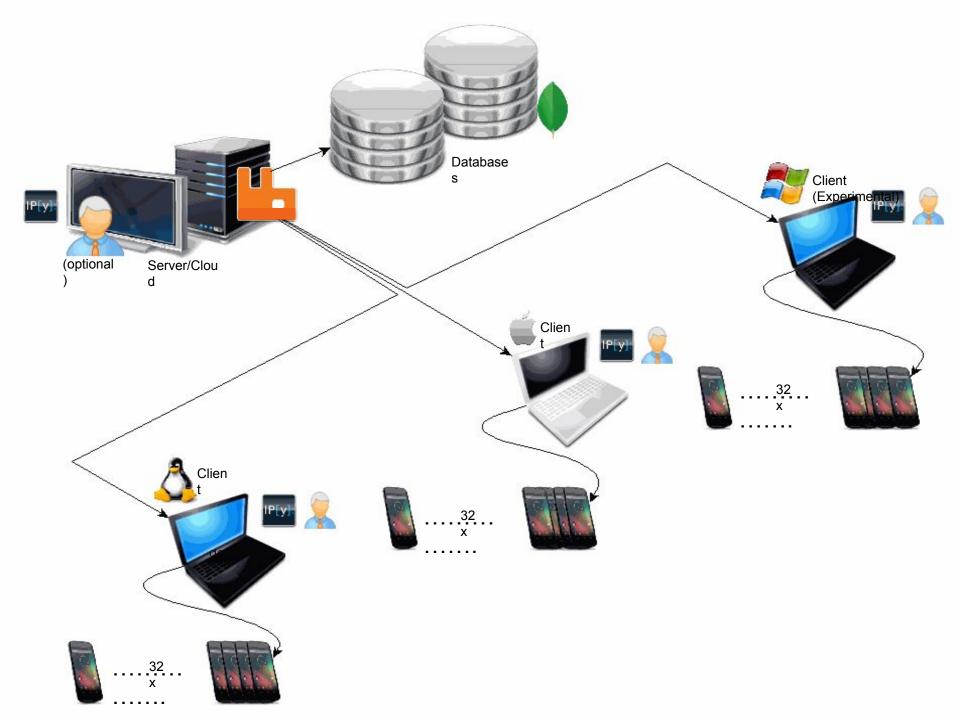




4-step process to using Hawkeye & PMF

- 1. Identify target mobile device model and verify Hawkeye support
- 2. Flash a Team Win Recovery Project (TWRP) custom recovery image onto the device and boot the custom recovery kernel
- 3. Connect the target mobile device to the PMF architecture (e.g., laptop) via USB cable
- 4. Execute Hawkeye from laptop, which temporarily installs hawkeye to the device's volatile memory, sets up communications between client and PMF, and starts the hawkeye agent

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Best Case / Worst Case

filled from /dev/zero - filled from /dev/urandom -				
Device	Capacity	Baseline (secs)	Random-filled (secs)	
Nexus 4	8 GB	1 min, 33 sec	6 min, 40 sec	
Galaxy S3	16 GB	4 min, 24 sec	14 min, 51 sec	



Measuring the Typical Case

We flashed images onto devices from "<u>The Purdue Experiment</u>"

- 34 devices operated by volunteers
- 3 month experiment
- 1000+ physical images taken

* Average: 6 min, 29 secs





We compared the Hawkeye/PMF output to Cellebrite & XRY...

Hawkeye	Cellebrite	MSAB XRY*

* Raw image file extracted from XRY proprietary format 19



Adapting to other platforms

We focus on Android, but the technique has broad applicability

- iOS devices
 - iPhone 5
 - /dev/disk0s1s1 = system
 - /dev/disk0s1s2 = data
- Hard drives



- System-on-chip





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Current Efforts

Customs & Border Protection (CBP)

- Sam Brothers and Ariane Moore using it to image 10,000 devices
- Champlain College capstone project
 - Validation of the hawkeye technique
- Transitioned to 12 U.S. Government groups
- Non-commercial license to Netherlands Forensics Institute (NFI)
- Commercial license of Hawkeye techniques to a mobile forensics vendor
 - Will be integrated into product in short timeframe



Thank you!

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